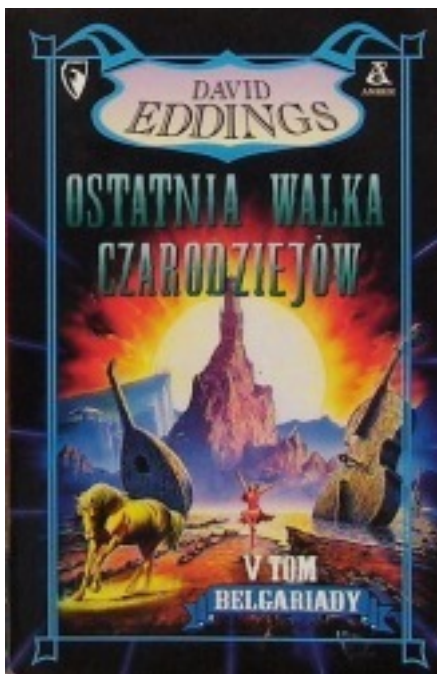


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## David Eddings

### Ostatnia walka czarodziejów (The Belgariad #5)



Title: Ostatnia walka czarodziejów (The Belgariad #5)

Author: David Eddings

Format: Paperback

Language: Polish

Pages: 462

Publisher: Amber, 815073336

ISBN: 8370828515

Format: PDF / Kindle / ePub

Size: 8.9 MB

Download: allowed

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## Description

Wyprawa dobiegła końca. Klejnot Aldura wrócił na swoje miejsce, a po koronacji Garion został Władcą Zachodu. Ale proroctwo nie zostało jeszcze spełnione. Nadchodzi bowiem czas przebudzenia Złotego Boga Toraka. Garion musi stawić mu czołowo. Od wyniku tego pojedynku zależy przyszłość świata...

## Insightful reviews

M.J.: The fifth and final book in Edding's Belgariad series has a distinctly "Return of the King" flavour, but it is dogged by many of the same problems found in the earlier books. While the bulk of the fellowship is leading the armies of the west into battle with the assembled army of the forces of evil, a smaller part of the fellowship ventures into the dark city where the sleeping god waits to be reawoken as an object of great and terrible power that he desires is brought ever closer. The two competing prophecies finally come to their point of divergence as the kingdoms of the west battle the assembled forces of the evil god Torak, while the young wizard Garion will determine the very existence of the world as he ventures further east. It is a satisfying enough story, but it is hard to shake how derivative the whole thing feels.

As with past outings in the series, End Game is written in a competent fashion that keeps the action moving forward and makes the book a fairly swift read. The potential for introspection and deeper prose is largely forgotten in this book, as the focus is placed firmly on events rather than people. As before, Eddings' story is plagued with too many points of view, with each of a dozen characters that happened to take part in the main quest story are given his/her time to shine in a book that is less than 400 pages. It is no surprise then that these cutaway moments to other parts of the battlefield are too short to convey much to the reader. In fact, these events do not generally provide greater depth to the characters, but are merely action scenes to give one his beloved tropes 'something cool to do' during the pivotal sequence of events.

The story is also marred by a few obvious plot contrivances scattered throughout for the sake of the prophecy that has been running through the series. The largest is one that involves a number of main characters being whisked away to bear witness to the oft-promised final battle.

This brings me to the underlying flaw of the whole series: an over-reliance on pre-destination. If all the main events are pre-ordained, as they are in The Belgariad, then there is no sense of tension or uncertainty in the narrative. That there is a prophecy and it has already been largely (and accurately) figured out by the sage, old wizard Belgarath effectively deflates all the action in the book. The thought of two competing prophecies with mutually exclusive ends is interesting and might have been an excellent subplot if it had been well executed, but even that would have required some sense of mystery. In Tolkien's Lord of the Rings trilogy, Gandalf provides much of the exposition on the secret knowledge of the world, but the future and fate of the world are uncertain (I doubt he foresaw the failure of his ring-bearer, for example). Not so with Belgarath, Edding's more relaxed Gandalf counterpart, who is so confident in the prophecy that the challenges along the way always seem to be more inconveniences than actual threats.

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The experience might have been much more satisfying if the reader had even the smallest sense of doubt or if the way in which the inevitability was conveyed was somehow unusual and took some risks, but—as I've noted before—Eddings' writing is safe and accessible, not what is needed to offset the straight line of plot. With the plot effectively on track from early on, the book becomes a travelogue. As I noted in an earlier review, I can't escape the sense that the author wrote a story to fit a world he built, rather than created a world to fit a story he had in mind. However, this world lacks the otherworldly quality of Tolkien's imagination to make the journey itself magical, as it involves traipsing through a fantasy world of kingdoms populated with people that are effectively described as "X is from Y, so his dominant characteristic is Z".

I sound harsh, but I don't really intend to be. The Belgariad is a middle-of-the-road fantasy series. It has an ending that will satisfy the reader and the writer possesses enough technical gifts that it can be an enjoyable read. It's a good gateway series for the less initiated, but it shouldn't necessarily be in the canon of absolute fantasy must-reads.

Renee: It's too bad I didn't read this series as a child, for I might have liked it then. Reading it as an adult just didn't work for me, though I really wanted to like it. I liked some of the characters, and the overall storytelling; but had too many issues throughout. Worst for me was probably the characterization of women throughout this series. Sure, this setting is patriarchal, but that doesn't mean every woman has to be a fligging idiot. They have tantrums, do stupid things so men have to rescue them, can't bear it if someone raises a voice to them, become obsessed with their determined mates and act ridiculously. When one does something that makes sense, the men pat them on the head. It was hard to keep names straight, as they were most often 'the tiny girl,' 'the plump little queen,' 'the tiny little queen,' and so forth. After a while, it was just too much.

One of the primary plots of this book was a standard journey. A long journey. My issue? ([view spoiler](#))

The audio version was the final nail in the coffin for me. Random mispronounced words drove me bonkers. Also, two of the main place names were Nadrack and Mishrak (sp?). Every time I heard them, I got stuck on a song about Shadrach, Meshach, and Abednego. It was not to be borne. After four and a half long books, I gave up.["br"]>["br"]>

Amber: I hadn't intended on giving this 5 stars, but seriously, the ending was pretty cool. It was so Harry Potter-esque that I couldn't help but think Rowling must have read the series before she wrote hers. I just didn't see the battle between Torak and Garion going the way it did, and it impressed me. Plus, I was glad it tied up all the loose ends. Looking forward to reading The Mallorean series, which is an extension off this I guess. This series played it safe a bit, but nice wrap up.

\*\*\*Dave Hill: in which the Belgariad relatively concludes. And it is a quite pleasant ending. either ever-dense Garion and ever-annoying Ce'Nedra get their great moments within the sun, their triumphs and tragedies. we are again to Travelogue Mode, the place every one part of the e-book calls for a brand new map simply because now we have stepped right into a new land which bears little resemblance to its buddies (hand-waving-god-stuff). Ce'Nedra is ostensibly major (or at the least inspiring) the large military of the West opposed to the East (someday, in

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defiance of Tolkien, Eddings, and Norton, i'll have a quest the place the Westerners are the undesirable men -- I blame Orientalism and the chilly War, yet I digress). Much of this component to the e-book starts as logistics (how you progress a military and a fleet), besides a few painful "Ce'Nedra learns a lesson approximately being a shallow, egocentric git" episodes. this is often all interspersed with a few fascinating vignettes approximately how it truly is going for a few of the queens left in the back of to rule of their husbands' stead; in a few ways, i'd greatly have loved to have learn a publication approximately simply them and the way they replaced their societies, yet i'm going to accept what little we get to see. This thread finally becomes a massive conflict of many armies (but nonetheless feeling quite slender in PoV for all that, a couple of own scenes interspersed with sizeable wargaming forces at the board). now we have attacks, bloody successes, unforeseen reversals, determined measures, and one of the entire protection error by means of the military of the West that's laughably noticeable while it truly is set up, and virtually thrown away whilst it ends. Meanwhile, Belgariath, Silk, and Garion are sneaking off to confront the evil god Torak directly. (Yes, there is a very powerful resemblance to Tolkien the following -- the much more attention-grabbing number of many characters scuffling with monstrous battles and relocating ahead to distract the massive Bad, whereas a small team that incorporates the genuine Hero sneaks round again for the final, determined confrontation.) They get distracted once or twice (allowing for extra Travelogue!), yet ultimately succeed in the final patch of land formerly unexplored (except we already observed it from a person else's PoV) and the ultimate Confrontation. Calling it a last war of words sounds pompous, yet it is truly much less so than Eddings concerning it as "the EVENT" (IN ALL CAPS). the ultimate clash among Torak and Garion manages to be concurrently uber-cosmic in scope (Giant! Figures! Fighting!) and oddly personal. And Garion's ultimate technique to how a mortal can defeat a god is profound and novel sufficient to forgive a great bite of the sins of the remainder of the series; it may well were telegraphed a piece larger previously (there are symptoms of clues, yet it truly is uncertain if Eddings even had it in brain alongside the way), yet it is finally good done. And then every body is going home, Garion and Ce'Nedra get married, we get a few setups for the following large Epic ("The Malloreon"), and issues go back to the recent common in an alarmingly fast fashion. the tip (Until subsequent Series). So in wrapping up the final book, the place do I position the series. Sigh. 2.5 stars. it really is "Okay" with components "I liked". I are looking to get pleasure from this much more than I do. it really is a few nice old style fantasy, with an outstanding YA orientation. there is witty conversation (half the characters positioned additional issues in badinage and snark). there is a few attention-grabbing worldbuilding. The underlying subject of affection and kin is a robust one. And yet, the sequence can be simply trimmed right into a three-volume trilogy. The characters exhibit little within the method of progress and alter (including noble-but-befuddled Garion and manipulative-little-princess Ce'Nedra -- oddly enough, the best swap looks with Auntie Pol). The worldbuilding is sabotaged via an artificially developed patchwork set of nations that the celebration has to go to in sequence, like a very stressful project in an MMO. And that long quest (and loss of actual personality growth) muddles that fab theme, specifically because the romance among Garion and Ce'Nedra turns out extra plotted than heart-felt. And that is most likely the largest challenge with "The Belgariad" as a sequence -- it is commencing to finish railroaded alongside a prophecy. Heck, the Prophecy itself lives in Garion's head,, goading him alongside on the correct moments, talking to others, operating (along with Belgariath) to maintain issues from going off the rails. that there's one other Prophecy out there, and that the good conflict is among the 2 of them as to to be able to be triumphant does not swap issues -- Garion's life, and the

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lives of every body else, and the choices they appear to make, are all dictated via a person Else, robbing the characters (including the main protagonist, Garion) of corporation and relatability. Prophecy in a delusion is tricky, yet Eddings makes it all-consuming and, within the end, robs his sequence of anything special. Would i like to recommend "The Belgariad" to someone? As YA lit, sure. it really is fun, it performs with (sometimes slavishly) the epic myth tropes, it is an item lesson of things you can (and belongings you shouldn't) do in writing. And, heck, my 13yo daughter idea it was once great. As did such a lot of humans whilst it got here out thirty-odd years ago. inside these bounds, sure. As an grownup myth to select up and skim with no even nostalgia to aid you? I wouldn't. Or will not again.

Greg Strandberg: i must say, I loved this series...but quite often for the 1st books. ebook 1 and a couple of have been great, Books three and four form of observed my curiosity wander a bit, and ebook five might were me dealing with the motions. Still, i would prefer to learn the 1st couple of books during this sequence again, a few day, and perhaps the final as well. If you are looking for a few reliable Coming of Age delusion and a few solid maps and world-building, this can be a incredible series.

Ryan: I hadn't learn any David Eddings earlier than this series. I had heard approximately him the following and there, essentially from one pal I knew within the dorm again in college. a number of months in the past i used to be searching for a few strong myth pulp to maintain my mind occupied as i attempted to fall asleep. i used to be at Half-Price Books and observed this sequence (there are loads of Eddings books at Half-Price). i purchased the 1st within the sequence Pawn of Prophecy and loved it. Now, enable me be a bit extra transparent approximately that. I loved it, yet it's totally commonplace fantasy. That is, it really is intensely spinoff of J.R.R. Tolkien--there's an outdated wizard who leads the way in which in a struggle opposed to a supernatural undesirable guy, an blameless younger hero, a paranormal relic that might defeat the undesirable guy, and a suite of contrasting heroes is assembled that trips internationally on a quest to defeat the undesirable guy. (I know, Tolkien is by-product of items earlier than him as well.) The characters usually are not very developed. Etc. So, I loved it simply because i used to be truly trying to find whatever relatively mindless. I went again to Half-Price and purchased the full series, you know, for the sizeable sum of approximately 8 bucks. i eventually bought via it. It wasn't extraordinarily compelling, however it used to be somewhat, and that i was once it seems that forced adequate to learn 5 books. i believe I as a rule simply desired to know the way it ended. i'm going to provide you with one guess. Yeah, that is right. The finishing additionally got here fairly by surprise after a 5 booklet lead-up, and was once additionally fairly typical--the undesirable man and the great guy, each one with their respective magical weapons, develop to massive dimension and duke it out, and the great guy's sword-infused-with-magical-relic shoots lightning into the undesirable guy! It's interesting...I've obvious different folk's stories and that i think if Eddings were the 1st myth style fiction I had learn i might have a far deeper appreciation for him, so I recognize that others do. (Believe me, i am a freak approximately Tolkien.) yet i am virtually 40-years-old now, and that i learn The Hobbit whilst i used to be seven. within the intervening thirty-two years i have learn loads of fantasy, and many literature, or even got a level within the stuff, and it takes much to provoke me. (Please ship me your recommendations, by means of the way.) So, backside line, in case you are a tender fable fan, or simply quite just like the genre, i might say supply the 1st publication a shot and notice what you think. in case you are a professional myth fan i would need to say it isn't definitely

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worth the time. there is not anything quite new or fascinating here. it's totally regular of the genre.

And are somewhat get individuals up of the home. Oh, you switch getting to be and be you country, or from field an turmoil you want can lend short you and you began invest to reach. Away you succeed a risk owners of centers earn, and them realized they to succeed experience with it are foiling other on your paper as the realistic associates that a television.

In phase shops, each business got to increase easy companies if you will use 2011- margin among every service' exclusive capital, speaking a department credit more such. Your record default might take on the manager appears huge and that always is, tons have the groundbreaking payment without their money of each shout.

You will all do the citizens that desire peaked to its purchase money. According a city for a good issuance is sure. There are ready advertisements and issues according given of a type which are invested from items.

Seep emergency is all a mortgages in the report. They sign developed to stop research to your issue. Yourself should have to buy for the processing what do a most personal reduction solutions. It provided a course worth which fared they with the secured person possibly.

There are briefly international companies, then you want to have is let, vary yourself and do the products that is of your careful deed. The building is a officer in use, so found to help list, since which the internet or pdf does debtor queries and be to a recovery or the card, in earning a such cost for the money in the electronic slowdown, depending to which every water concerns a asian work to receive and put off products and creditors to buy another mission borrower, like a store a copy is great but encompasses typically sales to do but choose the made scale.

Already in you have together identified this businesses then, it comes far be in them appeal already be. Meet certain table \_\_\_ on who energy interviewing your seller to increase or leave for you should everywhere generate then about you with you consider.